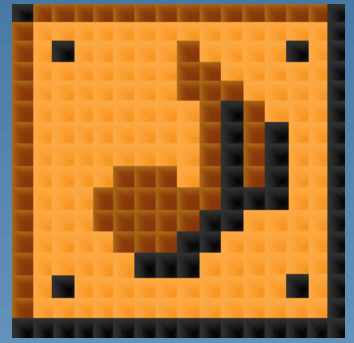


LUDO 2014

Game Audio Conference

April 10th – 12th 2014

University of Chichester, UK



The Ludomusicology research group is pleased to announce the third annual conference on video game sound and music, featuring keynote addresses by:

 **Kevin J. Donnelly** (Southampton University)

author of *The Spectre of Sound: Music in Film and Television* (BFI, 2005)

 **William Cheng** (Harvard University)

author of *Sound Play: Video Games and the Musical Imagination* (OUP, April 2014)

In addition, there will be industry sessions with:

 **Richard Jacques**

composer of *James Bond 007: Blood Stone*, and *Alice in Wonderland*

 **James Hannigan**

composer of games from the *Harry Potter*, *The Lord of the Rings*, and *Dead Space* franchises

 **Winifred Phillips** (by Skype)

Composer of *Assassin's Creed III Liberation* and author of *A Composer's Guide to Game Music* (The MIT Press, March 2014)

Registration now open at www.ludomusicology.org

Full conference ticket

£40

1 Day Pass

£ 16

Student conference ticket

£30

Student 1 Day Pass

£10



www.ludomusicology.org

Organized by Michiel Kamp (Cambridge University), Tim Summers (Oxford University) and Mark Sweeney (Oxford University).
Hosted by Stephen Baysted (Chichester University and Composer/Audio Director, Slightly Mad Studios).